



This is the first generally available alpha gameplay footage of Rising Storm, the stand-alone Pacific Theater expansion for Red Orchestra 2, Heroes of Stalingrad. Red Orchestra 2 is the award-winning WW2 fps, developed by Tripwire Interactive.

### JavaScript is disabled!

To display this content, you need a JavaScript capable browser.

```
swfobject.embedSWF('http://www.youtube.com/v/tZZhVGkdbPE','avreloaded0','535','420','9.0.28','/plugins/content/avreloaded/expressinstall.swf',{autoplay:'0',color1:'0xFFFFFFFF',color2:'0x000000',rel:'0',egm:'0',border:'0',loop:'0'},{wmode:'window',bgcolor:'#FFFFFF',menu:'true'},{id:'p_avreloaded0',styleclass:'allvideos'});window.addEventListener("domready",function(){var s = "warnflashavreloaded0"; if ($s){$s.setOpacity(1);});
```

Rising Storm started as a Tripwire-sponsored mod for RO2; but has now made the leap to a commercial expansion. Players of Rising Storm will be able to access both Rising Storm and RO2 maps from the same server browser.

The footage was first shown at GamesCom in Cologne this year. In the video, the producer of Rising Storm, Tony Gillham, explains the new features that the expansion is going to introduce.

Specifically, we can see examples of how the dev team balances the Japanese forces, whose weaponry is generally inferior, against those of the US. The features used to do this make for very good asymmetrical gameplay, where special tactics balance superior technology.

Some examples of these tactics are, booby traps, spawn bunkers and banzai charges. On the US side, we also see the flamethrower, a great weapon for clearing out bunkers.

4 of the maps are introduced, showing some very different combat environments in the theater: the urban destruction at Charan Kano on Saipan, the baking hot island of Betio, the dense jungle around the hanto river in New Guinea, and the desolate rocky Iwo Jima.

There are going to be more updates in the near future so keep an eye out for these and subscribe to this channel to get hot news about them.

### **Links for more information:**

Twitter - @risingstormgame

Facebook - <http://www.facebook.com/pages/Rising-Storm-Game/209266979155254?v=wall>

RS on the RO2 forums - <http://forums.tripwireinteractive.com/forumdisplay.php?f=91>